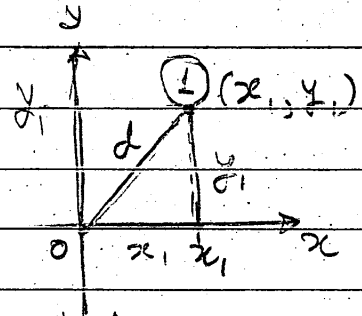


4 - Nov - 2025

Term 4 / Week 4

Distance between 2 Points

- Our objective is to find distance between two points on earth (considered as a perfect sphere!)
- However, let us start with the basic algebra for two dimensions and other relevant formulae.
- Let us consider a simple case in two dimensions (plane surface).



- Distance between a given point at ① located at (x_1, y_1) and the origin $(0, 0)$
- Using Pythagoras theorem, we have

$$d^2 = (x_1^2 + y_1^2) \text{ or } d = \sqrt{x_1^2 + y_1^2}$$

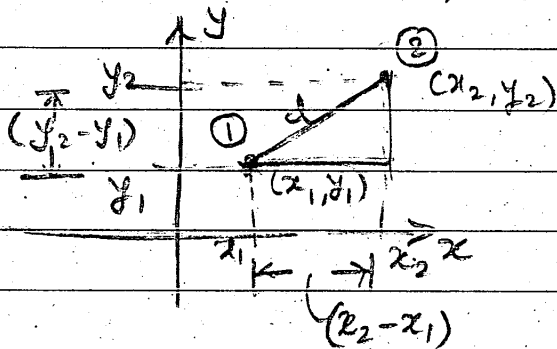
Ex(1) $x_1 = 3, y_1 = 4$

$$d = \sqrt{3^2 + 4^2} = \sqrt{25} = \underline{\underline{5}}$$

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- Let us now find the distance between two random points

① - located at (x_1, y_1)
& ② - located at (x_2, y_2)



- Using the Pythagoras theorem again

$$d^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2$$

The above equation is quite general & works for any 2 points.

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Ex(2) Calculate the distance between points

① $\Rightarrow (x_1, y_1) = (3, 4)$

② $\Rightarrow (x_2, y_2) = (6, 10)$

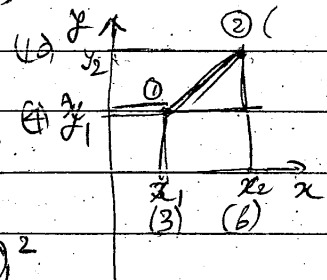
We have,

$$d^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2$$

$$= (6 - 3)^2 + (10 - 4)^2$$

$$= 3^2 + 4^2 = 25$$

$$\therefore d = \sqrt{25} = \underline{\underline{5}}$$

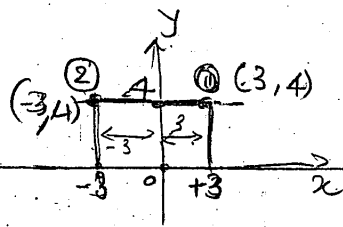


Ex.3 Calculate distance between points

① $\Rightarrow (x_1, y_1) = (3, 4)$

② $\Rightarrow (x_2, y_2) = (-3, 4)$

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- From the figure, the distance is obviously 6!
- Let us use our equation,

$$d^2 = (x_2 - x_1)^2 + (y_2 - y_1)^2$$
 we have

$$x_1 = 3, y_1 = 4$$

$$x_2 = -3, y_2 = 4$$

$$\therefore d^2 = (-3 - 3)^2 + (4 - 4)^2$$

$$= (-6)^2 = 36$$

$$\therefore d = \sqrt{36} = \underline{\underline{6}}$$

Home work

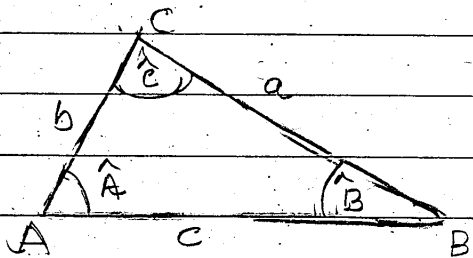
- Find the distance between
- ① $\Rightarrow (x_1, y_1) = (3, 4)$
- ② $\Rightarrow (x_2, y_2) = (-3, -4)$

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was done by Persian mathematician Jamshid-Al-Kashi in 15th century!!

This was later adapted by the Western world in the 16th century by François Viète (French).

Law of Cosines



$$c^2 = a^2 + b^2 - 2ab \cos(C)$$

Note we can also write

$$a^2 = b^2 + c^2 - 2bc \cos(A)$$

$$\& b^2 = c^2 + a^2 - 2ca \cos(B)$$

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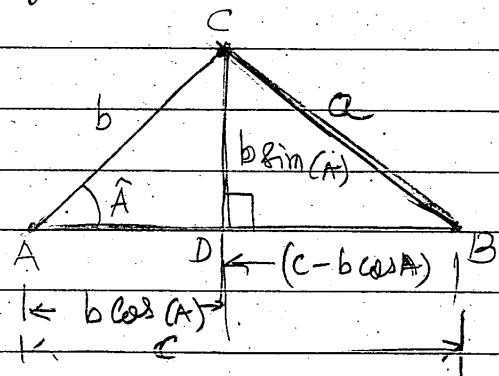
- While working with a sphere it is useful (necessary!) to use a generalised Pythagoras theorem, which is applicable to any given triangle - not just for right angled triangle.

- Such a formula is called the "Law of Cosines"

- "Law of Cosines" has its origin in Euclid's geometric work in 300 BCE Greece! However, the first explicit statement

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Proof



Considering the right angled triangle CDB

$$a^2 = [b \sin(A)]^2 + [c - b \cos(A)]^2$$

$$= b^2 \sin^2(A) + c^2 + b^2 \cos^2(A) - 2bc \cos(A)$$

$$\therefore a^2 = b^2 (\sin^2(A) + \cos^2(A)) + c^2 - 2bc \cos(A)$$

$$\boxed{a^2 = b^2 + c^2 - 2bc \cos(A)}$$